

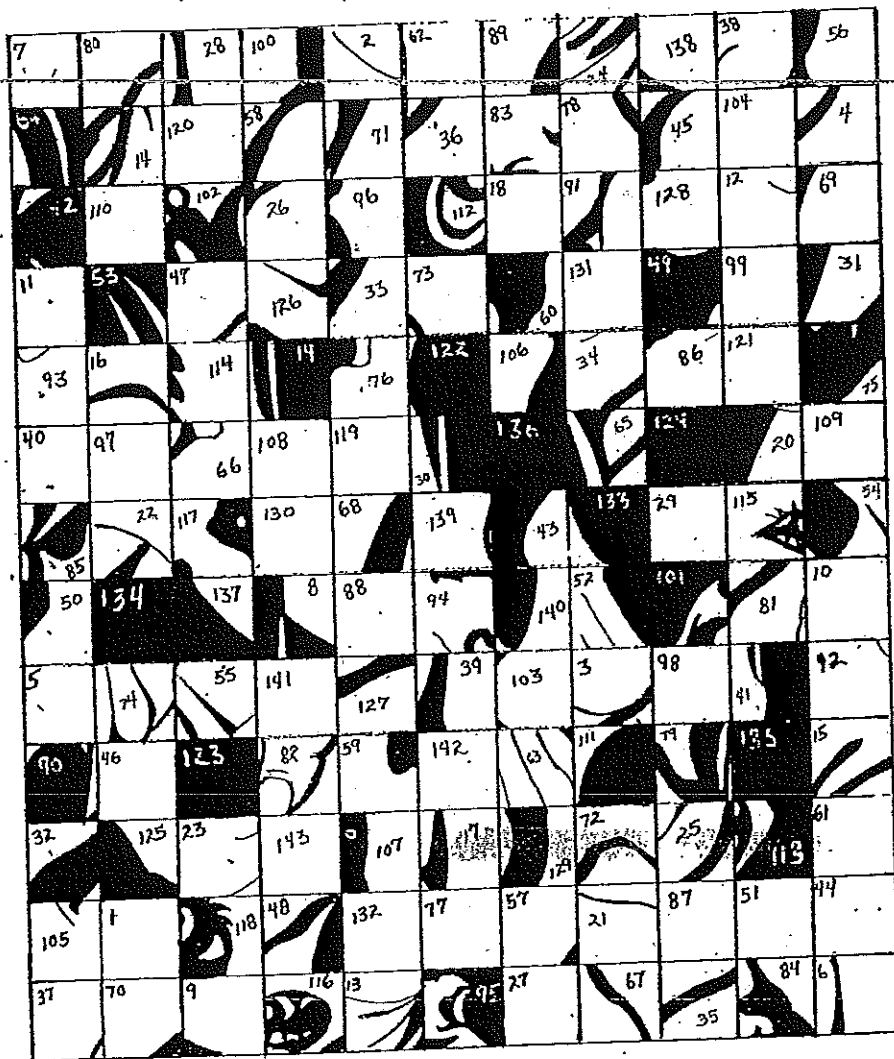
The Puzzle Piece Theory: A Guide to Seeing Shapes

Before you begin any type of blending on your artwork, it is very important to give yourself a firm foundation to build from. This is achieved by giving yourself an outline and *accurate line drawing* first.

The easiest and most educational way to draw a portrait from a photo is by using a graph. A graph is simply a tool that divides your photo into smaller, workable boxes to draw in. To help you understand how a graph works, I have developed a graph exercise that's fun to do, like a puzzle.

At right is a series of numbered boxes that contain black and white nonsense shapes. By drawing these shapes in the corresponding numbered boxes on the empty graph at right, you will prove to yourself that you *can* draw. This exercise teaches you to see just shapes, and shapes alone. *Do not* try to figure out what you are drawing. As soon as we become aware of what the subject matter is, we start to draw from our memories, instead of from what is right in front of us.

No matter what we are drawing, we should learn to see the object as many individual shapes, all interlocking like a puzzle. This can be referred to as "mapping." If one of the shapes we are drawing does not lead us to the next one, fitting together, we know that our drawing is inaccurate.



Once these nonsense shapes are drawn in their correct positions on the graph at right, the subject will be revealed.

1	2	3	4	5	6	7	8	9	10	11
12	13	14	15	16	17	18	19	20	21	22
23	24	25	26	27	28	29	30	31	32	33
34	35	36	37	38	39	40	41	42	43	44
45	46	47	48	49	50	51	52	53	54	55
56	57	58	59	60	61	62	63	64	65	66
67	68	69	70	71	72	73	74	75	76	77
78	79	80	81	82	83	84	85	86	87	88
89	90	91	92	93	94	95	96	97	98	99
100	101	102	103	104	105	106	107	108	109	110
111	112	113	114	115	116	117	118	119	120	121
122	123	124	125	126	127	128	129	130	131	132
133	134	135	136	137	138	139	140	141	142	143